《高中英语(上外版)》选择性必修第一册 Unit 2 Volunteering

课时: 第六课时 **教学内容:** Identifying priorities in order to make a decision; International Volunteer Day

课型: Critical Thinking & Culture Link 设计者: 上海市杨浦高级中学 陈怡昉

一、教学设计与说明

1. 教学目标

本课为本单元的第 6 课时,核心目标为能根据提示梳理本单元涉及志愿活动的要素, 根据优先考虑的要素学会做决定。同时能树立博爱和互帮互助的价值观。

2. 设计思路

本课时,学生的学习素材以本单元所有板块文本内容为主体。

首先,带领学生对各板块所描述的志愿者活动进行梳理,并思考对哪几个志愿活动感兴趣。进而,从主观选择转换视角进行客观分析,请学生对志愿者活动所涉及的要素进行归纳和总结,并将自己感兴趣的志愿者活动根据所罗列的各要素填写细节信息。其次,引入"决策树"工具,介绍该工具的使用原则和具体步骤,帮助学生学会以客观和全面的视角思考自己需要做的决定。最后,学生以 4-5 人为一组,讨论在选择志愿者活动时,哪个要素是优先选项,并讨论还有哪些要素会影响自己的决定。

带领学生阅读"Culture Link"板块中的文本信息,通过读后的表格信息填写,进一步帮助学生理解志愿者活动的重要性,树立互帮互助的价值观。

3. 重点难点

学会梳理志愿者活动的各要素:

理解"决策树"工具的使用方法,学会做决定。

Lesson Plan

By the end of this period, students will be able to:

- 1. sort out the elements of voluntary activities involved in this unit
- 2. make decisions based on priorities
- 3. enhance the values of fraternity and mutual assistance

Procedures:

I. Interactive Activity 1: Recall the unit and sort out the volunteering work

*T: Ask Ss to recall volunteer activities throughout the unit.

*Ss: Recall volunteer activities mentioned in the unit.

Purpose: to help students review and integrate the content learned throughout the unit.

Guided questions:

- 1. Can you recall any other volunteer activities mentioned throughout the unit?
- 2. Can you choose two activities that appeal to you most and explain the reason?

II. Interactive Activity 2: Choose projects and complete the table

*T: Ask Ss to choose two preferred projects and complete the table.

*Ss: Choose two projects and finish the table.

Purpose: to help students integrate the detailed information and focus on the factors they sort out.

Guided questions:

- 1. Would you now please choose two projects you are interested in and complete the table?
- 2. What factors do you prioritize when making a decision?

III. Interactive Activity 3: Get familiar with the Decision Tree

*T: Have Ss understand the elements and procedures of using the tool of Decision Tree and have them discuss within the group.

*Ss: Get to know the decision-making tool of Decision Tree and talk with the group about most favored volunteer projects.

Purpose: to guide students get familiar with the decision-making method.

Guided questions:

- 1. How do you create a decision tree?
- 2. What kind of volunteer project are you most likely to participate in and why?

IV. Interactive Activity 4: Use Decision Tree to make decisions on volunteer activities

*T: Have Ss use the tool of decision tree to decide which volunteer activity they want to participate in.

*Ss: Decide which volunteering work to take part in by using the tool of Decision Tree.

Purpose: to guide students to use objective and reasonable decision-making tools when making decisions.

Guided questions:

Would you please use the tool of Decision Tree to think about all the determining factors of volunteering and then rank them in terms of priority?

V. Interactive Activity 5: Learn about World Volunteer Day

*T: Have Ss skim the introduction of International Volunteer Day and complete the table on students' worksheet.

*Ss: Skim the text and finish the table.

Purpose: Guide students to pay attention to the details of the text, understand the volunteer spirit and enhance the sense of dedication.

Guided questions:

Which factor is your priority in volunteering and what other factors will influence your choice?

VI. Assignment

Use Decision Tree to analyze and prioritize the elements of the college major you want to choose, and share your thoughts with the class.