

《高中英语（上外版）》必修第一册 Unit 2 Prefixes

设计者：田欣如

课型：初高衔接-词汇

一、教学设计与说明

1. 背景说明

本节课设计的教学活动对应《普通高中教科书英语》（1A）第二单元 Word Formation 的“Prefixes”。

根据《上海市初中英语学科教学基本要求》，在词汇学习中，要重点学习单词构词法。这里的构词法包括合成法，派生法，转化法和首字母缩略法。其中派生法就是指有意义的词根和词缀，包括了常见前缀、常见后缀、形容词后缀和副词后缀。初中阶段已经学过的前缀有“un-”，“im-”，“dis-”，“re-”等等。《普通高中英语课程标准（2017 年版）》中必修课中对词汇知识内容要求之一就是了解词汇的词根、词缀，掌握词性变化规律，并用于理解和表达有关主题的信息和观点。

本设计中，先用表格的形式，梳理了初中阶段学过的前缀“un-”，“im-”，“dis-”，“re-”开头的单词，并结合《普通高中教科书英语》（1A）第二单元 Word Formation 教材、《（上海外语教育出版社）普通高中教科书英语》（1A）和（1B）生词表以及《上海市高中英语学科教学基本要求》列出高中阶段应熟悉了解的常见词缀和相关词汇。

2. 教学设计思路

这次的教学活动主要分为三部分。先通过头脑风暴和“Board Race”帮助学生复习在初中阶段学习过的前缀“un-”和“re-”，引出词汇前缀的词汇学习策略。然后举一反三，通过“un-”和“re-”来猜测新词的意思，感知前缀的强大作用。

接着通过看图展示、典型例句展示、分类对比、游戏互动、选词填空等方式，让学生自己总结词缀含义，学习新前缀“il-”，“ir-”，“trans-”，“bi-”和“multi-”和“en-”，再运用这一词汇策略组建新词。

第三环节是检验环节，通过“Ludo Board Game”考察学生知晓课堂新授和初中所学前缀含义的能力。具体方式是教师提前做好骰子，引入竞争机制，调动学生的积极性，进一步巩固和加深学生对派生法的理解，为接下来的灵活运用、拓展迁移相关词汇打下了较好的基础。

Lesson Plan

Learning Objectives:

By the end of the period, the students are expected to:

1. recall and review some prefixes they have learned;
2. understand meanings of different prefixes;
3. use prefix to guess the meaning of a new word they encounter the first time

Teaching Procedures:

Learning focuses	Learning Activities	Teaching Purposes
I. Warm-up	1. Brainstorm prefixes. 2. Play a game called Board Race. 3. Look at new words and try to guess their meanings.	1. To remind students of some learned prefixes. 2. To attract students' attention.
II. Identifying prefixes	1. Look at two pictures and find out the meanings of "il-" and "ir-". 2. Translate two sentences and figure out the meaning of "trans-". 3. Read four sentences, translate them and figure out the meanings of prefixes "bi-" and "multi-". 4. Play "Ten Strikes and You're Out" 5. Study three words, figure out the meaning of "en-" and add words to complete sentences.	1. To help students know about the meanings of new prefixes. 2. To encourage students to use prefixes to learn new words.
III. Using prefixes	1. Play the Ludo Board Game. 2. Choose one of the 4 colours (green, yellow, red or blue) and place one piece of that colour in the corresponding starting point. 3. Roll the dice and speak out the word that starts with the prefix on the dice.	To check whether students have grasped the usages of prefixes.