《高中英语(上外版)》选择性必修第一册 Unit 3 Adventuring

课时:第4课时 教学内容: How adventurous are you?课型: Listening, Viewing and Speaking 设计者: 上海市行知中学 施如画

一、教学设计与说明

1. 教学目标

本课为本单元的第4课时,核心目标为学生能运用符号和缩写记录并还原听 到的信息,领悟探险家精神,梳理纪录片以及视频播客的文本结构特征,向他人 描述个人的探险经历以及表达对探险的观点。

2. 设计思路

本课在导入环节,通过引导学生分享自己想要探索的未知领域,激发学生的 探索。通过听力语篇,学生了解历史上人类已经探索过的领域,获取人类探索历 史的背景知识。然后学生通过运用符号和缩写记录细节信息,获取听力语篇中所 提到的过去和现在人类进行探索实践的原因,并对彼此运用速记策略的能力做出 评价。在获取冒险活动和人类的冒险原因之后,学生讨论探险相关的职业,并通 过观察视频无声片段推测主人公的职业,然后观看完整视频,获取有关主人公经 历的关键信息,并领悟主人公的探险家精神。学生完成视听任务后,回顾纪录片 和视频博客的语篇结构,并提取与冒险有关的表达,整理成话题词汇语义网,为 口语环节的操练做准备。最后,学生在小组内根据谁最具探险精神,推选出小组 代表进行问答比赛。学生在答题时可参考话题词汇语义网和教师给出的句式结构, 答题数量和表达能力综合分最高的小组胜出。最后,学生回顾本课内容,巩固所 学知识。

3. 重点难点

笔记中的符号和缩写策略;探险话题相关表达的运用。

Lesson Plan

By the end of this period, students will be able to:

- 1. present the reasons for exploration from the audio clip by taking notes using symbols and abbreviations;
- 2. list the spirit of the adventure storyteller in the video clip;
- 3. comprehend the features of a documentary's script and that of a VODcast;
- 4. express their ideas clearly using the expressions learned from the audio and the video clip.

Procedures:

I. Interactive activity 1: Sharing the wish to explore

*T: Get students to discuss with their partners.

*Ss: Work in pairs and describe what they want to explore and why.

Purpose: To arouse students' interest in the topic and prepare them for the listening, viewing and speaking sections.

Guided question:

If you were given a chance, what would you want to explore? Why?

II. Independent activity 2: Listening for what the explorers have done

*T: Play the audio clip and have students listen for key information. *Ss: Listen to the clip and tick the items that explorers have done.

Purpose: To have students practice listening for detailed information and get them familiar with the listening material.

Guided question:

What items have the explorers done?

III. Independent activity 3: Listening for reasons for exploration

*T: Prepare students for note-taking and play the audio clip again. Invite two students to come to the blackboard and share their notes.

*Ss: Practice note-taking using symbols and abbreviations. Listen to the audio clip and take notes of current reasons for exploration.

Purpose: To have students practice taking notes using symbols and abbreviations.

Guided questions:

- 1. What would you write down when you hear the following phrases?
- 2. What are the reasons for exploration?

IV. Interactive activity 4: Evaluating the usage of note-taking skills

*T: Encourage other students to evaluate the two student's work according to a checklist.

*Ss: Evaluate peers' usage of note-taking skills. Reflect on their own work.

Purpose: To guide students to reflect on their comprehension of note-taking skills.

Guided question:

Could you evaluate his/her application of note-taking skills according to the questions?

V. Interactive activity 5: Analyzing the audio script

*T: Show the script of the documentary and guide students to analyze the text. *Ss: Analyze the textual pattern and the structure of the text.

Purpose: To help students develop a better understanding of the structure of a documentary script.

Guided questions:

- 1. What does each paragraph tell us?
- 2. What's the textual pattern of the documentary's script?

VI. Interactive activity 6: Drawing a thinking map of topic-related vocabulary

*T: Have students work in groups to draw a thinking map on the worksheet. *Ss: Recall the expressions related to adventure from the audio clip and draw a thinking map of topic-related vocabulary.

Purpose: To enlarge students' vocabulary and prepare them for the speaking activity.

Guided question:

What expressions related to adventure can you recall from the audio clip?

VII. Independent activity 7: Guessing the man's job from the silent video clip

*T: Ask students what jobs are related to adventure and have them guess information from a silent video clip.

*Ss: List jobs related to adventures. Watch the silent video clip and guess the man's job.

Purpose: To turn students' attention from the audio clip to the video clip and have students practice guessing information from images of a video clip.

Guided questions:

- 1. What jobs do you know that are related to exploration or adventures?
- 2. What's the man's job in this video clip?

VIII. Independent activity 8: Getting the main idea of the video clip

*T: Play the full version of the video clip and guide students to check their guess and get the main idea of the video clip.

*Ss: Watch the video clip, check the man's job and get the main idea of the video clip by coupling the man's emotions and his words.

Purpose: To guide students to get the main idea of a video clip through both images and words.

Guided questions:

- 1. Can you sense the emotional change of the man in the video clip?
- 2. What is he talking about at the beginning of the video? What about then?

IX. Independent activity 9: Appreciating an adventurer's spirits

*T: Play the full version of the video clip again and ask students to listen for key information.

*Ss: Watch the video clip, find key information about what the man did and what he overcame to complete the table.

*T: Have students appreciate the adventurer's spirits.

*Ss: Add adventurous spirits to the thinking map of topic-related vocabulary.

Purpose: To guide students to appreciate the spirits of an adventurer.

Guided question:

What spirits make the adventure storyteller's ideas a reality?

X. Interactive activity 10: Analyzing the video script

*T: Show the video script and guide students to analyze the text. *Ss: Analyze the textual pattern and the way the text is organized. Add more expressions to the topic-related vocabulary.

Purpose: To help students develop a better understanding of the organization of a VODcast script.

Guided questions:

- 1. What's the textual pattern of the VODcastt?
- 2. How is the VODcast organized?

XI. Interactive activity 11: Answering questions related to adventure

*T: Give instructions to organize the asking and answering competition among groups and provide useful expressions for reference.

*Ss: Decide the representative of each group to answer the audience's questions, using the topic-related expressions and other useful expressions provided by the teacher.

Purpose: To have students describe their personal adventurous experiences and spirits.

Guided question:

Are you clear about the rules?

XII. Interactive activity 12: Evaluating others' performance

*T: Encourage students to evaluate the group representatives' performance. *Ss: Evaluate the group representatives' performance.

Purpose: To guide students to reflect on their performance.

Guided questions:

- 1. Whose answers were the most understandable? What merits did he/she have?
- 2. Whose answers left you with the deepest impression? Why?

XIII. Independent activity 13: Reviewing the expressions and reflecting on adventurous spirits

*T: Have students review what has been learnt in class.

*Ss: Review the expressions related to adventure and reflect on adventurous spirits.

Purpose: To consolidate what has been learned in class.

Guided question: What have you learnt in today's lesson?

XIV. Assignment:

Decide whether you want to be a crabber, a wildlife photographer or an astronaut and record a video (2 min) to apply for the job. Your video should include the reasons you apply for the job and your qualities related to the job.

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